

Based on the lore provided in the documents, **Pix (East)** represents **Observation, Light, Stillness, and Optics**. It is characterized by its history of enduring the **Deep Freeze** under the Glacial Shelf, adapting by encasing ancient stone structures in **durable steel**, and building the central **Radio Tower**.

Here is a tailored color theme for **Pix**, drawing directly from your color list and world history:

The Pix Color Palette (Steel, Ice & Transmission)

1. Structural Base (Steel & Stone)

- **colorbond-basalt (#3b4252)**: A modern architectural steel coating color that reflects Pix's steel-encased structures and radio tower infrastructure.
- **basalt-grey (#434c5e)**: A clean, cool blue-gray that represents European industrial standard steel.
- **basalt-standard (#232830)**: Dark neutral charcoal for primary dark-mode backgrounds and UI containers.

2. Glacial & Optical Highlights (Light & Memory)

- **diamond (#e5e9f0)**: A crisp, icy blue-white representing the frozen Grand Library and frozen truths preserved in ice.
- **turquoise (#17a2b8)**: A bright blue-green accent symbolizing camera lenses, optical clarity, and frozen light.
- **pearl-white (#eceff4)**: Primary shell and text highlight color, representing unblemished stillness and static truth.

3. Luminescent Accents (Broadcast & Signal)

- **prism-violet (#8839ef)**: Used for luminescent windows, interior accents, and active radio tower transmissions.
- **soft-rose (#e5b9c6)**: A delicate accent for active signal indicators, interior trims, and warm hearth glows inside steel buildings.

CSS Variable Definition

You can drop these CSS variables directly into your project:

CSS

```
:root {  
  /* Pix Base: Steel & Industrial Architecture */  
  --pix-steel-main: #3b4252;    /* colorbond-basalt */  
  --pix-steel-light: #434c5e;   /* basalt-grey */  
  --pix-basalt-dark: #232830;   /* basalt-standard */  
  
  /* Pix Environment: Glacial Ice & Optics */  
  --pix-ice-white: #e5e9f0;     /* diamond */  
  --pix-lens-turquoise: #17a2b8; /* turquoise */  
  --pix-shell-white: #eceff4;   /* pearl-white */  
  
  /* Pix Broadcast & Signal Luminescence */  
  --pix-prism-violet: #8839ef;  /* prism-violet */  
  --pix-signal-rose: #e5b9c6;   /* soft-rose */  
}
```

UI Role Breakdown

- **Backgrounds & Panels:** Use --pix-basalt-dark and --pix-steel-main to mimic the steel-cased dwellings of the East.
- **Borders & Dividers:** Use --pix-steel-light and --pix-ice-white for crisp, cold optical lines.
- **Active Signals & Buttons:** Use --pix-prism-violet and --pix-lens-turquoise for broadcast buttons, active state indicators, and radio transmission tags.